Kaushik Rajan, India

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Education

Masters in Computer Science

Aug 2015 - May 2017

North Carolina State University, Raleigh, NC, USA

GPA: 3.63/4

Bachelors in Computer Science and Engineering

Aug 2009 - May 2013

Vellore Institute of Technology (VIT) University, Vellore, India

GPA: 8.67/10

Experience

Origin Labs, India (Remote) - Engineer/Applied Scientist

MAY 2024 - PRESENT

Solo, bootstrapped startup (applied science business) scaled through agent-orchestrated workflows. Semi-automated system where multiple AI agents collaboratively digest AI/ML research, identify applicable techniques, and develop consumer applications for web and iOS deployment.

- Published 60 technical articles on Medium exploring deep reinforcement learning, multi-agent systems, game theory: 22,637 views and 8.847 reads.
- Developed 2 iOS apps applying computer vision: Smart Rock Identifier (vision-language models for geological identification: 161 users across 191 sessions) and Receipt Scanner (Al document analysis for expense tracking, 56 users across 137 sessions).
- Created 2 web directories consolidating AI tools through objective, systematic evaluation: AI Coding Tools (24+ coding assistants with evidence-based scoring, 2,300 sessions) and AI PM Tools (project/product management tools, 471 active users across 556 sessions).

Amazon, Arlington, VA, USA - Data Scientist

SEPT 2020 - MAY 2024

- Utilized econometrics, statistical and time-series techniques to forecast ~\$50 billion in Sponsored ads, Display, Video and Audio ad revenue to Amazon stores and digital teams. This was a CFO goal and the work involved heavy collaboration with multiple stakeholders - engineers (ML and software), senior economists, senior product managers and finance (directors and VP).
- Utilized quasi-experimental time series analysis (interrupted time series) to evaluate the causal impact of Prime Day on ad revenue forecasts. This was used to feed Prime Day as a "special event" to prophet for forecasting. This resulted in a 12% increase in accuracy in the revenue forecasts (\$2MM yearly impact to Prime Video revenue).
- · Authored internal research publications and documentation on time-series forecasting, deep learning, and observational causal inference.

EAB, Richmond, VA, USA - Data Engineer

SEPT 2019 - MAR 2020

 Designed and implemented an end-to-end data pipeline using REST API to fetch university student data to enable machine learning. Integrated with Slack API to establish an automated alerting system that notified engineers of pipeline disruptions. The system operated daily, processing **5-10 million rows** each day.

E3 Retail, Raleigh, NC, USA - Machine Learning Engineer (Big Data Developer)

JULY 2017 - SEPT 2019

- Implemented multiple regression and deep learning (RNNs with LSTM) models to forecast item sales (~\$250MM in cumulative yearly revenue) across 15 retail stores in the US and Asia Pacific region.
- Implemented a "Faster R-CNN" model for automated inventory detection, achieving 95% accuracy and reducing manual inventory checks by 70%. The model optimized out-of-stock situations, generating an annual savings of \$2MM for the customer (electronic retailer).

Interest Inc, Durham, NC, USA - Research Analyst

SEPT 2016 - MAY 2017

[Part time role with grad-school: 20 hours/week]

Built a thematic investing algorithm outperforming market benchmarks by 15% in pilot tests.

Inmar, Richmond, VA, USA - Software Engineer Intern

June 2016 - Aug 2016

Built regression models forecasting product sales across 21 US states (\$15MM yearly revenue).

Deloitte, India - Engineer (Business Technology Analyst)

Aug 2013 - May 2015

 Setup data infrastructure and automated pipelines to pre-process and store sensitive healthcare data. The data pipeline handled ~2 million records at a daily cadence.

Academic and Research Experience

Evaluating performance of semi-supervised self-training methods on Yelp reviews

Grad school research (team) project with the department of Computer Science at North Carolina State University (NCSU)

Assessed the impact of integrating supervised and unsupervised data through semi-supervised learning. Using Naive Bayes,
Decision Trees, and Logistic Regression, we achieved a 92% accuracy in distinguishing genuine from fake Yelp reviews,
demonstrating the value of combined data approaches.

Publications

- Rajan, K., & Arango, D. (2025). Multi-Agent Al: From Isolated Agents to Cooperative Ecosystems. [Theoretical Computer Science eJournal; Games & Political Behavior eJournal.]
- Rajan, K., & Arango, D. (2025). Behavioral Multi-Agent Systems: Integrating Human Decision-Making into Al Cooperation. [Theoretical Computer Science eJournal.]
- Rajan, K., Arango-Aramburo, S., & Arango, D. (2025). Beyond Rationality: Engineering Human-like Cooperation in Artificial Intelligence (Al) Agents. [Games & Political Behavior eJournal. Also submitted to European Journal of Operations Research]

Technical Skills

Core Research Competencies

- Multi-agent Reinforcement Learning: Deep RL (Policy Gradients, Value Decomposition), cooperative AI, and emergent communication.
- Causal Inference & Explainable AI: Structural Causal Models (SCMs), counterfactual reasoning, and observational causal inference for model interpretability.
- Game Theory & Econometrics: Mechanism design, incentive compatibility (Shapley values), and time-series analysis.

Generative AI & Deep Learning

- Architectures: Transformers (via Hugging Face ecosystem), CNNs, and RNNs/LSTMs for multimodal applications.
- LLM & Agentic Frameworks: LangChain, Semantic Kernel, AgentRL
- Core Libraries: PyTorch, TensorFlow, Keras API
- Programming Languages: Python, SQL, R